

# FRANCESCO GIROLDINI

## LIGHTING/COMPOSITING

Los Angeles, CA  
(415) 706-9581  
giroldini@gmail.com

### EXPERIENCE

#### **Disney Animation, Burbank, CA - Lighting / Compositing TD**

2022 - PRESENT

- Multi-Shot Workflow Development for **Nuke**
- Gizmo Development for **Nuke** on **Strange World**

#### **Dreamworks Animation, Glendale, CA - Lighting / Compositing Lead**

2018 - 2022

- Multi-Shot Workflow Development for **Nuke**
- Gizmo Development for **Nuke** on **Bad Guys**
- Light Setup on **Bad Guys, Boss Baby 2, Croods 2, Trolls 2, Abominable** and **How to Train your Dragon: The Hidden world**

#### **Blue Sky Studios, Greenwich, CT - Lighting / Compositing TD / Look Development**

2013 - 2018

#### **Dreamworks Animation, Redwood City, CA - Lighting / Compositing TD**

2010 - 2013

#### **Pixar Animation Studios, Emeryville, CA - Lighting / Compositing TD Intern**

2009

### EDUCATION

**RCAD, Sarasota, FL - BFA in Computer Animation , May 2010. 2006-2010**

### PROFICIENCIES

- Maya, Houdini, Katana, Nuke, Photoshop, After Effects
- Python, TCL, Blinksript
- Windows, Linux and OSX