

FRANCESCO GIROLDINI

LIGHTING/COMPOSITING

Los Angeles, CA
(415) 706-9581
giroldini@gmail.com

EXPERIENCE

Disney Animation, Burbank, CA - *Lighting / Compositing TD*

2022 - PRESENT

Dreamworks Animation, Glendale, CA - *Lighting / Compositing Lead*

2018 - 2022

- Multi-Shot Workflow Development for **Nuke**
- Gizmo Development for **Nuke** on **Bad Guys**
- Light Setup on **Bad Guys, Boss Baby 2, Croods 2, Trolls 2, Abominable** and **How to Train your Dragon: The Hidden world**
- Light Setup Documentation and Class Authoring on **Bad Guys, Croods 2** and **Trolls 2**

Blue Sky Studios, Greenwich, CT - *Lighting / Compositing TD / Look Development*

2013 - 2018

Dreamworks Animation, Redwood City, CA - *Lighting / Compositing TD*

2010 - 2013

Pixar Animation Studios, Emeryville, CA - *Lighting / Compositing TD Intern*

2009

EDUCATION

RCAD, Sarasota, FL - *BFA in Computer Animation*, May 2010. 2006-2010

PROFICIENCIES

- Maya, Houdini, Katana, Nuke, Photoshop, After Effects
- Python, CSS, HTML
- Windows, Linux and OSX