

# FRANCESCO GIROLDINI

## LIGHTING/COMPOSITING

Los Angeles, CA  
(415) 706-9581  
giroldini@gmail.com

### EXPERIENCE

**Dreamworks Animation, Glendale, CA** - *Lighting / Compositing Lead*

2018 -PRESENT

- Multi-Shot Workflow Development for **Nuke**
- Gizmo Development for **Nuke**
- Light Setup on **Bad Guys, Boss Baby 2, Croods 2, Trolls 2** and **Abominable**
- Light Setup Documentation on **Bad Guys, Croods 2** and **Trolls 2**
- Class Authoring
- Light Setup on **How to Train your Dragon: The Hidden world**

**Blue Sky Studios, Greenwich, CT** - *Lighting / Compositing TD / Look Development*

2013 -2018

**Dreamworks Animation, Redwood City, CA** - *Lighting / Compositing TD*

2010 - 2013

**Pixar Animation Studios, Emeryville, CA** - *Lighting / Compositing TD Intern*

2009

### EDUCATION

**RCAD, Sarasota, FL** - *BFA in Computer Animation , May 2010. 2006-2010*

### PROFICIENCIES

- Maya, Houdini, Katana, Nuke, Photoshop, After Effects, Mari, Substance Designer, Unreal
- Python, Actionscript, MEL, CSS, HTML
- Windows, Linux and OSX
- English, Italian and French.